Aim: Improvement of educational services of culture colleges (professional secondary education) in Latvia by application of service design methods and creative co-working principles.

**Result:** For the customer (the Ministry of Culture of Latvia) – solutions and ideas for improvement of educational services developed; several pilot projects for application in the study year 2018/2019 presented. For participants - understanding of service design approach and learning of service design methods.

## Kuldīga, 13/08 – 17/08



<ul> <li>Monday 13.08</li> <li>Introduction and understanding of:</li> <li>Service design approach, examples and case studies;</li> <li>providers and users of educational services;</li> <li>role of research in service</li> </ul>	d understanding       Research       C         ign approach,       • service providers – schools;       •         id users of       • collaboration partners – other schools, industry partners;       •         id services;       • service receivers – students;       •         arch in service       • service receivers – parents;       •         thods,       • alumni;       •         •.       • mass media.       •	<ul> <li>Wednesday 15.08</li> <li>Co-working / prototyping / testing of:</li> <li>contemporary educational service;</li> <li>co-working and partnership modules;</li> <li>pilot projects for study programs;</li> <li>applicable solutions for collaboration among teachers of different study subjects;</li> <li>applicable solutions for</li> </ul>	<ul> <li>Thursday 16.08</li> <li>Presentations</li> <li>Ideas / solutions developed during Monday-Wednesday;</li> <li>Discussions;</li> <li>Feedback.</li> </ul>	<ul> <li>Friday 17.08</li> <li>Applicable pilot projects:</li> <li>concepts;</li> <li>ideas for projects to be introduced in study content of school year 2018/2019.</li> </ul>
design, methods, preparation.			<ul> <li>9:30 Preparation of presentations:</li> <li>Working group / participants;</li> <li>Fieldwork results; persona/-s; concept briefs; solutions; application methods; risks.</li> <li>13:00 Lunch</li> </ul>	<ul><li>9:30 Definition of task</li><li>10:00 Establishment of working groups</li></ul>
10:00 Introductiory words: stu Challenges of	<ul> <li>9:30 <u>Lectures</u>: Service design case studies. <i>L.Lētiņa/K.Mazurs</i></li> <li>10:00 Fieldwork / real people:</li> </ul>	<ul> <li>collaboration with industry partners and labor market;</li> <li>solutions for involvement of students in development and</li> </ul>		<ul><li>10:15 Group work</li><li>13:30 Lunch</li></ul>
<i>L.Sparāne</i> <u>Lecture</u> : Service design principles and case studies. <i>J.Gailītis</i>	Research; Shadowing; Interviews; Observations;	<ul><li>implementation of innovative educational projects;</li><li>etc.</li></ul>		<b>14:30</b> Group work <b>17:00</b> Group work
<b>11:30</b> Getting to know each other (tutors,	Data gathering; Media research.	9:30 <u>Lectures</u> : Service design case studies. <i>I.Kundziņa/ D.Melse</i>	<b>14:00</b> <u>Public lectures</u> afternoon: <i>S. Vīksne</i> , initiative "Mission possible"	presentations, 6 groups x 5 min, Q&A
representatives from schools, participants). Establishment of working groups (4 participants per group). Methodology for	. solut solut User experience journey	<b>10:00</b> Identification of possible solutions: Brainstorm; Idea selection; Co-creation.	<i>M.Eihe</i> , theatre director <i>K.Kobrin</i> , culture historian, writer <i>L.Sinka</i> , initiative "Learn IT"	<b>18:00</b> Dinner. Conclusion.
week's work.	Insight – definition of design problem; Identification of challenges.	13:30 Lunch	<b>17:00</b> Group work presentations 8 groups x 10 min,	
<b>14:00</b> Definition of the task: Gathering of data and	<b>17:00</b> Group presentations	14:30 Prototyping. Testing. Improvement.	Q&A <b>18:30</b> Dinner	
information, analysis.	18:30 Dinner	17:00 Group presentations		
17:00 Group presentations		18:30 Dinner		
18:30 Dinner				